

## NXP: MCUXpresso IDE v10.3.0 Now Available

https://www.mikrozone.sk/news.php?item.1393

This is a major new version of the IDE, and contains many new features and enhancements over the previous v10.2.1 and earlier releases.

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## Summary of Changes - version 10.3.0 - December 2018

- Major restructure of product installation structure to allow future minor product updates to be potentially delivered via Eclipse Software Update mechanism
- Upgraded supplied GNU ARM Embedded Toolchain to GCC7 2018q2-update
- Added support for MCUXpresso SDK v2.5.0
- Upgraded integrated version of MCUXpresso Config Tools to v5
- IDE now provides a workspace preference to allow the location of the SDK Drag&Drop installation folder to be changed.

  However by default a central 'mcuxpresso' folder is still used. Current install location label displayed in the "Installed SDKs" View
- IDE now generates part support information from installed SDKs into the workspace rather than into a central 'mcuxpresso' folder, improving behavior when multiple IDE instances are being used
- New "Faults" view compatible with LinkServer, P&E and SEGGER debug connections implemented (replacing the previous "vectpc" pseudo-register in Registers view for LinkServer debug connections). This view provides a decoding of the Cortex-M cpu's fault registers and stack backtrace to assist the user in tracking down the cause of hard faults and other processor exceptions
- New implementation of the "Registers" View, allowing categorisation of certain registers groups, as well as providing access to additional CPU registers for P&E and SEGGER debug connections
- SWO Trace now supported via SEGGER J-Link and P&E Micro debug probes (in addition to LinkServer LPC-Link2 debug connections).
- -Note that only recent versions of P&E probes support SWO
- -For more information on SWO trace with P&E probes, please see the P&E Micro blog article here
- NXP LPC-LINK2 CMSIS-DAP firmware soft-loaded by IDE updated to v5.224, providing noticeable performance improvements over previous v5.183. For standard (debug+SWO) firmware, flash programming speed increases of typically  $\sim$ 10% along with increases in SWO trace speed. For Non-bridged firmware (debug only), flash programming speed increases of typically  $\sim$ 20%
- Project Explorer View enhanced to emphasise currently selected project, along with displaying its current build configuration
- Editing Memory Configuration for projects is now done in place rather than spawning separate editing dialog
- IDE now only creates a debug launch configuration for the current build configuration when a project is debugged (if one does not yet exist), rather than for all build configurations
- New SDK creator wizard to create a "board SDK" from an existing project (with settings modified using the MCUXpresso Config Tools). This "board SDK" can then be used to create new projects for custom boards
- Package associated with an SDK project can now be modified via the MCU entry of the project's "Project Settings" virtual nodes in the Project Explorer view
- IDE now supports additional build configurations being specified in SDK example definition files
- Added Linux Tools Libhover to preinstalled plugins (providing tooltips for standard C library calls)
- Upgraded to a later version of the P&E Micro plugin (v3.8.3)
- Upgraded to a later version of the SEGGER software (v6.40)

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- Updated FreeRTOS TAD plugin to v1.0.8
- -Support heap using Newlib (identified as heap #6)
- -Support FreeRTOS 10.1.1
- -Fix highlight of free section in Heap Usage view
- Windows version of IDE now uses "busybox" (from "GNU MCU Eclipse Windows Build Tools" project) , to provide a Unix-like layer for GCC tools to run under, rather than the "msys" package used by previous releases
- Modified order of entries added to local shell's path when building projects under Windows providing small improvement in build speeds
- Additional LinkServer flash drivers provided for RT1060 and RT1064
- Preliminary LinkServer support for LPC55xx devices
- Added basic support for Cortex-M33 secure projects
- Added support for Cortex-M33 No DSP variant
- LinkServer debug executable now allows probe selection by serial number (mainly intended for command line flash programming operations)
- Redlib updates
- -Fixed snprintf() / vsnprintf() to prevent hard fault when NULL buffer passed
- -Fixed issue with number sequences generated by rand()
- Made ordering of C Libraries in drop down lists consistant across various menus
- Allow user to only choose valid FPU settings in the Architecture tab of Project Settings
- "Quick Settings" option now allows reconfiguring multiple projects (where projects have compatible settings)
- Fixed issue that could cause a project to lose modifications to its memory configuration
- Grouped SDK actions under new "SDK Management" entry of Project Explorer popup menu
- Fixed issue that could cause a project's list of associated SDK components to be lost
- Fixed issue with sorting of boards in SDK project wizards not taking any current selection into account
- Fixed issue with default peripherals.c/h files being automatically (and incorrectly) added during SDK example import
- Fixed issue with Import of >1 SDK examples sometimes failing to correctly pickup some IDE default settings
- Fixed issue with SDK Project Component Manager when adding components with conditional sources to an existing project
- Improved handling of C library family setting when importing multiple SDK examples
- Fixed issue that could cause the IDE to block if requested to change the SDK associated with a project
- Fixed issue with SDKs become unusable after cancelling an unzipping operation
- Fixed issue with SDK New Project Wizard when no board selected which could cause wrong header files to be generated
- Fixed issue with SDK New Project Wizard such that main.c file always included the BOARD\_InitDebugConsole() call even when the debug console component is not selected
- Fixed issue with handling of derived peripherals containing ' ' in name
- Implemented partial workaround for underlying Eclipse issue that can cause a "Target Not Available" dialog if starting a debug session with the Disassembly view open

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- Fixed issue with SEGGER launch configurations failing to reset MCU after programming flash
- Fixed issue with launch configurations created using standard Eclipse functionality, as opposed to automatically created using MCUXpresso IDE
- Enhanced handling of additional bespoke launch configurations
- Fixed issue with sorting in Probe selection dialog
- Fixed long standing issue with LinkServer launch configuration tabs changing order every time the launch config editor is open
- Fixed issue that could cause the launch configuration selection dialog to be displayed twice in some circumstances
- Fixed longstanding issue with that prevented Instruction Trace and SWO Trace being used together
- Fixed issue with Instruction Trace Config view not correctly loading saved configuration files
- GUI Flash Tool will now automatically select the highlighted binary file from Project Explorer View

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